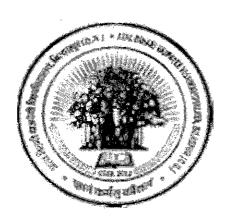
Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)



Scheme and Syllabus Of

MSc-(Information Technology)(3rd and 4th sem.)

Program Code: MSCITR113

Semester system for affiliated college (As per LOCF and credit system)

w.e.f. 2024-2025

As approved AC and EC meeting held on 16.08.2023 and 18.04.2023 respectively



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Scheme of M.Sc. (Information Technology) under Semester System Program Code: MSCITR113

Semester	Course	Subject Name	Credit			Total	Marks			
Semester	Code				Credit	nen		Total		
		Ż.	L	T	P		ESE	IA	Max	Min
	ITT301	Theory of Computation and Compiler Design	3	.1	-	4	80	20	100	36
	ITT302	Python Programming	3	1	-	4	80	20	001	36
	ITT303	Advanced Web Technologies	3	1	-	4	80	20	100	36
	ITT304	Elective-II: Soft Computing								
Third	ITT305	Elective-II: Current Trends and Techniques		1	-	4	80	20	100	36
	ITT306	Elective-II: Internet of Things								
•	ITP301	Lab 5: Python Programming	-	-	2	2	-	-	100	36
	ITP302	Lab 6: Web Technologies	-	-	2	2	-	~	100	. 36
		Subtotal	12	4	4	20	-	_	600	
	ITT401	Artificial Intelligence and Machine Learning	3	1	-	4	80	20	100	36
Fourth	ITT402	Data Mining and Data Warehousing	3	1	-	4	80	20	100	36
	ITT403	Elective- III: Dot Net Technology		4			•			
· ·	ITT404	Elective- III: Mobile Application Development	3	1	-	4	80	20	100	36
	ITT405	Elective- III: Cloud Computing								
	ITP401	Major Project	-	Ī -	8	8			300	108
		Subtotal	9	3	8	20	-	-	600	
	. !	Total	45	15	20	80		_	2400	

Note: Students have to opt one paper from the pool of Elective-I of 2nd Semester one paper from the pool of Elective-II of 3rd Semester and one paper from the pool of Elective-III of 4th Semester.

Abbreviations used:

ESE: End Semester Exam IA: Internal Assessment







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		Pa	rt A: Introduction	
Pro	gram; M.Sc. (IT)	Semester: Third	Year: II .	w.e.f.:2024-2025
1.	Course Code	The second secon	ITT301	And the state of t
2.	Course Title	Theory of	Computation and C	ompiler Design
3.	Course Type		Theory	
4.	Pre-requisite (if any)		No	,
5. Course Learning. Outcomes (CLO)		At the end of this course, the Define machine mode Understand finite auto Develop understandin Describe Turing mach Synthesizes finite auto Applies transformation Construct PDA and To	ls formally. mata. g of regular languages. nines. mata with specific pro n between multiple rep uring machines for the	perties. resentations of finite automata. given set of languages
6.	Credit Value		Theory: 4	
			Passing Marks:36	

17 1.	Part B: Content of the Course	
Unit	Topics	Tota Hour
I.	Introduction and overview: Fundamentals: Formal Languages, Strings, Alphabets, Languages, Chomsky Hierarchy of Languages. Finite Automata: Introduction to Finite State machine, Acceptance of strings and languages, Deterministic finite automaton (DFA) and Non-deterministic finite automaton (NFA), Equivalence of NFA and DFA − Equivalence of NDFAs with and without €-moves, Minimization of finite automata, Equivalence between two DFA's, Finite automata with output − Moore and Mealy machines, conversion of Moore to Mealy and Mealy to Moore	12
П.	Regular Languages: Regular expressions, Identity rules, Conversion of a given regular expression into a finite automaton, Conversion of finite automata into a regular expression, Pumping lemma for regular sets, Closure properties of regular sets (proofs not required). Context Free Grammars: Context free grammars and languages, Derivation trees, Leftmost and rightmost derivation of strings and Sentential forms, Ambiguity, left recursion and left factoring in context free grammars, Minimization of context free grammars, Normal forms for context free Grammars, Chomsky normal form, Greibach normal form, Pumping Lemma for Context free Languages, Closure and decision properties of context free languages.	12
III.	Pushdown Automata: Introduction to Pushdown automata, Acceptance of context free languages, Acceptance by final state and acceptance by empty state and its equivalence, Equivalence of context free grammars and pushdown automata, Interconversion (Proofs not required). Turing Machine: Introduction to Turing Machine, Design of Turing machines, Types of Turing Machines.	12
IV.	Introduction To Compiling: Overview of Compilers, Phases of a Compiler. Lexical Analysis: The Role of Lexical Analyzer, Input Buffering, Specification of Tokens, Recognition of Tokens, A language for specifying Lexical Analyzers(LEX). Syntax Analysis: The role of the Parser, First and Follow, Predictive	12







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	Parsing, LR Parsers-SLR, Canonical LR, LALR, Parser Generator(YACC).	
V.	Syntax-Directed Translation: Syntax-Directed Definition, S-Attributed SDD, L-Attributed SDD, Translation Schemes. Intermediate Code Generation: Intermediate Languages- Graphical Representations, Three address code, Implementations.	12

Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. Introduction to Automata Theory, Language and Computation J.E.Hopcroft, R.Motwani J.D.Ullman, Pearson Education.
- 2. Theory of Computer Science (Automata, Languages and Computation)", K.L.P. Mishra, N. Chandrasekaran, PHL
- 3. Alfred Aho, Monica S Lam, Ravi Sethi, Jeffrey D. Ullman, Compilers-Principles
- 4. Techniques and Tool, 2nd Edition, Pearson Education India, 2013

Reference Books:

- 1. Introduction to languages and Theory of Computation, John Martin, McGraw Hill.
- 2. Principles of Compiler Design, V.Raghavan, 1st Edition, Mc Graw Hill Education, 2017.
- 3. Elements of the Theory of Computation, H.R.Lewis & C.H. Papadimitriou, P.H.I.
- 4. Introduction to Computer Theory, D.A.Cohen (J.Wiley).

E-Resources:

- 1. https://www.udacity.com/course/compilers-theory-and-practice--ud168
- 2. https://swayam.gov.in/nd1_noc19_cs79/preview
- 3. https://epgp.inflibnet.ac.in/Home/ViewSubject?catid=fBYckQKJvP3a/8Vd3L08tQ

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	Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)		
3.	Mr. Anil Rathore	- Member	fresunt on
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	K.N. College, Korba (C.G.)		
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	Govt. E.R.R. PG Science College, Bilaspur (C.G.)		ı.A
5.	Mr. Kaushal Banjare	-Member Z	end /
	Asst. Prof., Dept. of Computer Application	riomoci p	1
	Govt. J.P.Verma PG Arts and Commerce College, Bilaspur (C.G.)		્
6.	Dr. Rashmi Gupta	-Member X	outer)
	Asst. Prof., Department of Computer Science and Application	THOMBOT D	,
	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	_	
7,	Mr. Vivek Tiwari	- Member	
	Asst, Prof., Dept. of Computer Application		y
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)		
8.	Mrs. Gargee Shukla	-Member 🔏	<u></u>
	Asst. Prof., Dept. of Computer Science	William D	AT .
	Govt. Bilasa Girls PG College, Bilaspur (C.G.)		
9.	Dr. Manu Sood	- Member	
	Prof., Dept. of Computer Science	(Approved O	nline)
	Himachal Pradesh University, Shimla (Himachal Pradesh)	(x spproved O	11111110}





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	1		Pa	rt A: Introduction	1
Pro	gram: M.Sc. (IT)	,	Semester: Third	Year: II	w.e.f.:2024-2025
l.	Course Code			ITT302	
2.	Course Title		PY'	THON PROGRA	MMING
3.	Course Type			Theory	
4.	Pre-requisite (if any)		2043		
5.	Course Learning. Outcomes (CLO)	• II • I	nethods to create and man Discover the commonly systems. Determine the need for so lile formats.	omponents of a Pyth in handling of loops ipulate lists, tuples used operations in raping websites and	on program. and creation of functions. Identify the
6.	Credit Value			Theory: 4	
7.	Total Marks		rnal Marks: 20 ernal Marks: 80	Min	Passing Marks:36

	. Part B: Content of the Course	processor with the second of t
Unit	Topics	Total Hours
I.	Introduction to Python: Installing Python, basic syntax, interactive shell, editing, saving, and running a script. The concept of data types; variables, assignments; immutable variables; numerical types operators (Arithmetic operator, Relational Operator, Logical or Boolean operator, Assignment. Operator, Ternary operator, Bit wise operator, Increment or Decrement operator) and expressions; comments in the program; understanding error messages.	12
ш.	Creating Python Programs: Input and Output Statements, Control statements (Branching, Looping, Conditional Statement, Exit function, Difference between break, continue and pass.) Function: Defining a function, calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables.	12
ш.	Strings and Text Files: Manipulating files and directories, os and sys modules; text files: reading/writing text and numbers from/to a file; creating and reading a formatted file (csv or tab-separated). String Manipulations: subscript operator, indexing, slicing a string; strings and number system: converting strings to numbers and vice versa. Binary, octal, hexadecimal numbers.	12
IV.	Lists, Tuples and Dictionaries: Basic list operators, replacing, inserting, removing an element: searching and sorting lists; Accessing tuples, Operations, Working, Functions and Methods, dictionary literals, adding and removing keys, accessing and replacing values; traversing dictionaries.	12
V.	Modules: Importing module, Math module, Random module, Packages, Composition Exception Handling: Exception, Exception Handling, Except clause, Try, Finally clause, User Defined Exceptions.	12





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Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. T. Budd, Exploring Python, TMH, 1st Ed, 2011.
- 2. Allen Downey, Jeffrey Elkner, Chris Meyers, How to think like a computer scientist: Learning with Python, 2012.
- 3. Kenneth A. Lambert, Fundamentals of Python.
- 4. James Payne, Beginning Python using Python 2.6 and Python 3.

Reference Books:

- 1. Mark Lutz, Learning Python.
- 2. Tony Gaddis, Starting Out With Python.

E Resources:

- 1. https://www.coursera.org/learn/python
- 2. https://www.udacity.com/course/introduction-to-python--ud1110
- 3. https://www.udemy.com/course/pythonforbeginnersintro/

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Asst. Prof., Department of Computer Science and Application

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Asst. Prof., Dept. of Computer Application

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Asst. Prof., Dept. of Computer Science

Govt. Bilasa Girls PG College, Bilaspur (C.G.)

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Himachal Pradesh University, Shimla (Himachal Pradesh)

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-Member

- Member

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		Part A: Inti	roduction				
Pro	gram: M.Sc. (IT)	Semester: Third	Year: II	w.e.f.:2024-2025			
1.	Course Code	ITT303					
2.	Course Title	ADVA	NCED WEB TEC	HNOLOGIES			
3.	Course Type		Theory				
4.	Pre-requisite (if any)		NA	res metalo ba-la a grano proportione de la casa de la companya de la casa de la companya de la casa de la casa			
5.	Course Learning.	At the end of this course, the					
	Outcomes (CLO)	Analyze a web page anCreate web pages usin	•				
		1		(Client side programming).			
	1	Create XML document		(Onem orac brogramme).			
	S TABLE TO THE TAB	Build interactive web	applications using, P	HP, AJAX.			
		 Learn Web Hosting ar 		- 1			
6.	Credit Value		Theory:4				
7.	Total Marks	Internal Marks: 20 External Marks: 80		Passing Marks:36			
11	nit .	Part B: Content Topi			Total		
U	HIL	robi	ies		Hours		
	Introduction ·	ntroduction to web, Introduc	ction to Internet	WWW Web Browsers	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		
		RL, Multipurpose Internet					
_	web, web develo	opment strategies, Web Desig			12		
I	· applications, Int	applications, Introduction to Web Publishing: Introduction, Domain name and hierarchy,					
	Domain Name R	egistration.					
		HTML: Introduction, Basic formatting tags: heading, paragraph, line break, bold, italic,					
П		underline, superscript, subscript, font and image. Different attributes like align, color,					
.R.R.	ogcolor, iont lac	ce, border, size. Navigation 1					
		e links, Link to different v			12		
		efinition, Table tag, HTML					
		area, button, checkbox, radio button, select box, hidden controls, Frameset and frames.					
***************************************	Basics of DHTN						
		uages: Usefulness of Style S					
щ	Pseudo Classes,	CSS Tags, Background, Font	, Text, Position etc	. JavaScript: Overview,			
111,	Symax & Conve	Syntax & Conventions, Variables, Expression, Branching & Looping, Function, Array,					
		Objects, Events & Document Object model, Alerts, prompts and conforms.					
	XML: Declarat	tion, Root Element, Child	Elements, Elem	ent Attributes, Entity	1		
	References, Con	References, Comments. Ajax: XMLHttpRequest Object, Sending Ajax requests,					
	Handling Ajax R						
137	PHP: Introduct	on to PHP, Server side so	cripting, Role of	Web Server software,			
IV.	miorading mos,	comments, variables and sc	ope, echo and pri	nt, Operators: Logical,	. •		
	Comparison and	d Conditional operators, B	ranching statemer	its, Loops, break and			
	continue PHP for	inctions. Passing information	n between pages,	HTTP GET and POST	10		
	method, String f	unctions: strlen, strops, strst	r, stremp, substr,	str replace, string case.	12		
	Array constructs	s: array(), list() and foreact	h(), PHP advance	d functions: Header			
	Session, Cookie,	Object Oriented Programmi	ing using PHP: cla	ass, object, constructor,			
	destructor and in	neritance.					





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Web Hosting and Deployment: Introduction to Webhosting, WordPress: Introduction to CMS And WordPress Why CMS Advantages and Disadvantages of CMS, WordPress Installation, User Administration, WordPress Themes, Working with Widgets Working with Menu for Website. Web Deployment, XAMPP, Configuring DHCP, IIS and DNS Server.

12

Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. Xavier, C, Web Technology and Design, New Age International.
- 2. Ivan Bayross, HTML, DHTML, Java Script, Perl & CGI, BPB Publication.
- 3. Ramesh Bangia, Internet and Web Design, New Age International.
- 4. Ullman, PHP for the Web: Visual Quick Start Guide, Pearson Education.
- 5. Jim Converse & Joyce Park, PHP & MySQL Bible, Wiley India Publication
- 6. Raj Kamal, Internet and Web Technologies, Tata McGraw-Hill.

Reference Books:

- 1. Internet and Internet Engineering, Daniel Minoli, TMH.
- 2. Chuckmusiano& Bill Kenndy, O Reilly, HTML The Definite Guide
- 3. Joseph Schmuller, Dynamic HTML, BPB, 2000.
- 4. Deitel, Deitel, Goldberg, Internet & World Wide Web How to Program, Third Edition, Pearson Education, 2006.

E-Resources:

- 1. https://onlinecourses.swayam2.ac.in/aic20 sp11/preview
- 2. <a href="https://www.coursera.org/learn/introduction-to-web-development-with-html-css-javacript?action=enroll&adgroupid=154709125594&adposition=&campaignid=20395923513&creativeid=667061327480&device=c&devicemodel=&gclid=Cj0KCQjw2qKmBhCfARIsAFy8buKxIYam7tWtPzSQ46fXKZcqBmupu3gKrwgxmSmbwdtKTLNiZCkYtqgaAm7JEALwwcB&hidemobile_promo&keyword=&matchtype=&network=g&specialization=ibm-full-stack-cloud-developer&utm_campaign=B2C_INDIA_ibm-full-stack-cloud-developer_ibm_FTCOF_professional-certificates_arte-agency&utm_medium=sem&utm_source=
- https://epgp.inflibnet.ac.in/epgpdata/uploads/epgp_content/S000007CS/P001071/M017403/ET/1473335362etex t-Module6.pdf

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	,	Part A: Intr	oduction	
Pro	gram: M.Sc. (IT)	Semester: III	Year: II	w.e.f.: 2024-2025
1.	Course Code	The second secon	ITT304	
2.	Course Title	Elec	tive-II: SOFT CO	MPUTING
3.	Course Type		Theory	
4.	Pre-requisite (if any)	Proficiency with algorithm	hms and programmin	g skills in python, MATLAB etc.
5.	Course Learning. Outcomes (CLO)	 Understand the differ practical applications Students would under Network and fuzzy logits various application Ability to appreciate engineering fields and 	te the applications wherence between learn of Neural Networks (stand the efficiency gic can be hybridized at the importance of operations.	nich can use fuzzy logic. ing and programming and explore
6.	Credit Value		4	
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min	Passing Marks:36

	Part B: Content of the Course	M1, magazi to 1986. gts and the 1986.gt 116 a
Unit	Topics	Total Hours
I.	Introduction: What is soft computing? Difference between Soft and Hard Computing, various types of soft computing techniques, Fuzzy Computing, Neural Computing, Genetic Algorithms, Associative Memory, Adaptive Resonance Theory, Classification, Clustering, Bayesian Networks, Probabilistic reasoning, Different tools of soft computing and its comparison, Area of application.	12
п.	Artificial Neural Network (ANN): Architecture, Introduction, Evolution of Neural Network, Biological Neural Network vs ANN, Basic Model of ANN, Different types of ANN, Single, layer Perceptron, Solving XOR problem, Activation function, Linear severability, Supervised and unsupervised learning, perceptron learning, delta learning, Feed-forward and Feedback networks, Error Back Propagation Network (EBPN), Associative memories and its types, Hopefield Network, Kohenenself-organizing Map.	. 12
ш.	Fuzzy Logic: Introduction to Classical Sets and Fuzzy Sets, Membership Function, properties and operations of classical set and Fuzzy set, a-cuts, Properties of a-cuts, Linguistic Variables, Membership function, Classical relation and Fuzzy Relation and its properties and operations, Defuzzification and its methods, Fuzzy rule base.	12
IV.	Genetic Algorithm: What is Optimization?, Introduction, Application, GA operators: selection, crossover and mutation, different techniques of selection, crossover and mutation, different types of chromosomes, Application of GA.	12
V.	Hybrid Soft Computing: Design of Neuro-Fuzzy model like ANFIS, Neuro-Genetic, Fuzzy-Genetic Neuro-Fuzzy-Genetic model, MATLAB environment for soft computing.	12

Part C - Learning Resource	etriginique d'un marriado, Establicado estra fina personar iller e qu'el francis de descrito per est, e su viv
Text Books, Reference Books, E-Resources	mann resume the company of the compa





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Website: www.bilaspuruniversity.ac.in

Text Books:

- 1. Principles of soft computing, S.N. Shivanandan and S.N Deepa, Wiley publication, Wiley India Edition.
- Neural network and Learning Machines, Simon Haykin, Pearson Education, 2011.

Reference Books:

- 1. Artificial Neural Networks, Robert J. Scholkoff, McGraw Hill Education (India) Pvt. Limited, 1997.
- 2. Neural Networks and Fuzzy Systems, A dynamical Systems Approach to Machine Learning, Bart Kosko, PHI learning private limited.
- 3. Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications, S. Rakasekaran, G.A. VijayalakshmiPai, PHI learning private limited, 14th Edition. 2003.
- 4. Neural Networks and Fuzzy Logic, K. Vinoth Kumar, R. Saravana Kumar, S. K. Kataraia and Sons publication.
- 5. Artificial Neural Networks, B. Yegnanarayana Prentice Halll of India (P) Limited.
- 6. Introduction to Artificial Neural Systems, Jacek M. Zurada, Jaico Publication House.
- 7. Fuzzy Sets, Uncertainty and Information, G. J. Klir and T.A. Folger, PHI learning private limited. Publisher—Pearson 3Edition 1999.

E-Resources:

- 1. https://onlinecourses.nptel.ac.in/noc20 cs17/preview
- 2. http://vlabs.iitkgp.ernet.in/scte/index.html
- 3. http://vlabs.iitkgp.ac.in/vlt/project.html#

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	Members of BoS	5 .
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	Prof. and Head, Department of Computer Science and Application	Chairman
	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
2.	Dr. Amit Kumar Saxena	- Member
	Prof., Dept. of Computer Science and IT	- 1410111001
	Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)	•
3.	Mr. Anil Rathore	- Member Presunt only
	Asst. Prof., Dept. of Computer Science	- Member 1 Clare of
	K.N. College, Korba (C.G.)	
4.	Dr. Tarun Dhar Diwan	- Member
	Asst. Prof., Dept. of IT	1
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)	· , A
5.	Mr. Kaushal Banjare	-Member 400
	Asst. Prof., Dept. of Computer Application	
	Govt. J.P.Verma PG Arts and Commerce College, Bilaspur (C.G.)	_ 0
6.	Dr. Rashmi Gupta	-Member X Q Q
	Asst. Prof., Department of Computer Science and Application	Montool G
	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
7.	Mr. Vivek Tiwari	- Member
	Asst. Prof., Dept. of Computer Application	- Widnider 3
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)	
8.	Mrs. Gargee Shukla	-Member
	Asst. Prof., Dept. of Computer Science	TYTCHIOCI M
	Govt. Bilasa Girls PG College, Bilaspur (C.G.)	
9.	Dr. Manu Sood	- Member
	Prof., Dept. of Computer Science	(Approved Online)
	Himachal Pradesh University, Shimla (Himachal Pradesh)	(- Approved Comme)





कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009

Website: www.bilaspuruniversity.ac.in

	Part A: Introduction						
Pro	gram: M.Sc. (IT)	Semester: Third	Year: II	w.e.f.:2024-2025			
1.	Course Code		ITT305				
2.	Course Title	Elective-II: CUR	RENT TRENDS	AND TECHNIQUES			
3.	3. Course Type Theory						
4.	Pre-requisite (if any)		NA				
5.	Course Learning. Outcomes (CLO)	 At the end of this course, the students will be able to: Learn how the Internet Of Things Works Describe how Natural Language Processing can be done. Understand the Concepts of Cloud Computing Describe Fog computing. and Ambient Intelligence. Develop clear understanding of Deep computing 					
6.	Credit Value	Theory: 4					
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min	Passing Marks:36			

	Part B: Content of the Course				
Unit	Topics	Total Hours			
	Fundamentals of IoT: Introduction, Definitions & Characteristics of IoT, IoT Architectures, Physical & Logical Design of IoT, Enabling Technologies in IoT, History of IoT, About Things in IoT, The Identifiers in IoT, About the Internet in IoT, IoT frameworks, Overview of IoT components and IoT Communication Technologies, Challenges in IOT.	12			
II.	Applications of IoT: Home Automation, Smart Cities, Energy, Retail Management, Logistics, Agriculture, Health and Lifestyle, Industrial IoT, Legal challenges, IoT design Ethics, IoT in Environmental Protection.	12			
III.	Introduction to NLP: Definition of NLP, Difficulty in NLP, History of NLP, Pros and Cons of NLP, Components of NLP, Applications of NLP, NLP pipeline, Phases of NLP, NLP APIs, NLP Libraries.	12			
IV.	BIG Data: Data Storage and Analysis - Characteristics of Big Data — Big Data Analytics - Typical Analytical, Advantages Of Big Data Processing, Challenges Of Traditional Databases, Big Data Benefits Over Traditional Database, Challenges And Risks In BigData, Big Data Technologies, Tools To Use Big Data Concepts, Applications of Big Data, BigData And Data Warehouse- OLTP And OLAP, Architecture'— Requirement for new analytical architecture— Challenges in Big Data Analytics—Need of big data frameworks.	12			
V.	Cloud Computing: Cloud Computing services models and features in Saas, Paas and Iaas; Service oriented architecture and web services; Features of cloud computing architectures and simple case studies, Virtualization- Characteristic features, Taxonomy Hypervisor, Virtualization and Cloud Computing, Pros and Cons of Cloud Computing, Technology Examples/Case Studies, Fog and Deep computing, Ambient Intelligence.	12			

Part C - Learning Resource Text Books, Reference Books, E-Resources

Text Books:

- 1. Distributed and Cloud Computing, Kaittwang Geoffrey C.Fox and Jack J Dongrra, Elsevier India 2012.
- 2. Mastering Cloud Computing-Raj Kumar Buyya, Christian Vecchiola and S Tanurai Selvi, TMH, 2012.
- 3. Beowulf Cluster Computing with Linux, William Gropp, Ewing Lusk, Thomas Sterling, MIT Press, 2003
- 4. Big Data, Black Book: by DT Editorial Services .

1





कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009

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5. Internet of Things (IoT) by Dr Kamlesh Lakhwani Dr Hemant Kumar Gianey, Joseph Kofi Kamal Kant Hiran

6. An introduction to natural language processing, computational linguistics, and speech recognition. Daniel Jurafsky & James H, Martin.

Reference Books:

- 1. Cloud Computing, John W. Ritting House and James F Ramsome, CRC Press, 2012
- 2. Enterprise Cloud Computing, GautamShroff, Cambridge University Press, 2012.
- 3. Christopher D. Manning and Hinrich Schütze. 1999. Foundations of Statistical Natural Language Processing. Cambridge, MA: MIT Press.
- 4. Designing the Internet of Things Adrian McEwen, Hakim Cassimally, Wiley Publishers
- 5. Big Data: Concepts, Technology and Architecture Balamarugan Balusamy, Nandhini Abirami R, Seifedine Kadry and Amir Gandomi, Wiley Publishers

E-Resources:

- 1. https://onlinecourses.nptel.ac.in/noc23 cs112/preview
- 2. https://archive.nptel.ac.in/courses/106/105/106105166/
- 3. https://onlinecourses.swayam2.ac.in/arp19_ap52/preview
- 4. https://onlinecourses.nptel.ac.in/noc19_cs65/preview
- 4. https://www.udemy.com/course/internet-of-things-iot-fundamentals/
- 5. https://www.coursera.org/learn/iot?specialization=iot
- 6. https://www.udemy.com/course/learn-big-data-basics/
- 7. https://www.coursera.org/learn/big-data-introduction
- 8. https://www.coursera.org/learn/big-data-introduction?specialization=big-data
- 9. https://onlinecourses.nptel.ac.in/noc21 cs14/preview
- 10. https://onlinecourses.nptel.ac.in/noc19 cs56/preview

M	embe	rs o	f 1	Bo	ς

1. Dr. H.S. Hota

Prof. and Head, Department of Computer Science and Application Atal Bihari Vaipayee Vishwavidyalaya, Bilaspur (C.G.)

2. Dr. Amit Kumar Saxena

Prof., Dept. of Computer Science and IT

Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)

3. Mr. Anil Rathore

Asst. Prof., Dept. of Computer Science

K.N. College, Korba (C.G.)

4. Dr. Tarun Dhar Diwan

Asst. Prof., Dept. of IT

Govt. E.R.R. PG Science College, Bilaspur (C.G.)

5. Mr. Kaushal Banjare

Asst. Prof., Dept. of Computer Application

Govt. J.P. Verma PG Arts and Commerce College, Bilaspur (C.G.)

6. Dr. Rashmi Gupta

Asst. Prof., Department of Computer Science and Application AtalBihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)

7. Mr. Vivek Tiwari

Asst. Prof., Dept. of Computer Application

Govt. E.R.R. PG Science College, Bilaspur (C.G.)

8. Mrs. Gargee Shukla

Asst. Prof., Dept. of Computer Science

Govt. Bilasa Girls PG College, Bilaspur (C.G.)

Dr. Manu Sood

Prof., Dept. of Computer Science

Himachal Pradesh University, Shimla (Himachal Pradesh)

-Chairman

- Member

- Member

- Member

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- Member

(Approved Online)



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		Part A: Intro	duction	
Program: M.Sc. (IT) Semester: III			Year: II	w.e.f.:2024-2025
1.	Course Code	-	ITT306	
2. Course Title		ELECTIV	E-II: INTERNE	T OF THINGS
3.	3. Course Type Theory			
4.	Pre-requisite (if any)		NA	
Outcomes (CLO) t t t t t t t t t t t t t		 technologies involved. Understand working of IoT Understand IoT sensors and a focus on wireless, energy. Market forecast for IoT dev 	n structure (device sensors. d technological cha , power, and sensing vices with a focus of the net of Things v	, data cloud), application areas and allenges faced by IoT devices, with g modules n sensors. with the help of preparing projects
6. 7.	Credit Value Total Marks	Internal Marks: 20 External Marks: 80	Theory: 4 Min	Passing Marks: 36

Part B: Content of the Course				
Unit	Topics	Total Hours		
I.	Introduction to Internet of Things- Definition and Characteristics of IoT, Sensors, Actuators, Physical Design of IoT – IoT Protocols, IoT communication models, IoT Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Agriculture and Industry.	12		
П.	IoT Physical Devices - Introduction to Arduino and Raspberry Pi- Installation, Interfaces (serial, SPI, I2C).	12		
Ш,	Controlling Hardware- Connecting LED, Buzzer, Switching High Power devices with transistors, Controlling AC Power devices with Relays, Controlling servo motor, speed control of DC Motor, unipolar and bipolar Stepper motors.	12		
IV.	Sensors- Light sensor, temperature sensor with thermistor, voltage sensor, ADC and DAC, Temperature and Humidity Sensor DHT11, Motion Detection Sensors, Wireless Bluetooth Sensors, Level Sensors, USB Sensors, Embedded Sensors, Distance Measurement with ultrasound sensor.	12		
V.	Applications of IoT: Home Automation, Smart Cities, Energy, Retail Management, Logistics, Agriculture, Health and Lifestyle, Industrial IoT, Legal challenges, IoT design Ethics, IoT in Environmental Protection.	12		

Part C - Learning Resource Text Books, Reference Books, E-Resources Text Book:

- 1. Internet of Things A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547
- 2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759

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3. Raspberry Pi Cookbook, Software and Hardware Problems and solutions, Simon Monk, O'Reilly (SPD), 2016, ISBN 7989352133895

Reference Books:

- 1. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015 3. Editors Ovidiu Vermesan
- 2. Peter Friess, Internet of Things From Research and Innovation to Market Deployment', River Publishers, 2014
- 3. N. Ida, Sensors, Actuators and Their Interfaces, SciTech Publishers, 2014.

E Resources:

- 1. Swayam/NPTEL: https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A_
- 2. Javatpoint: https://www.javatpoint.com/iot-internet-of-things
- 3. Tutorialspoint: https://www.tutorialspoint.com/internet of things/index.htm
- 4. Topics Related to IOT from data-flair: https://data-flair.training/blogs/iot-tutorial/
- 5. Topics Related to IOT from edureka: https://www.edureka.co/blog/iot-tutorial/

 Dr. H.S. Hota Prof. and Head, Department of Compatal Bihari Vajpayee Vishwavidyala Dr. Amit Kumar Saxena Prof., Dept. of Computer Science and Guru Ghasidas Vishwavidyalaya, Bila Mr. Anil Rathore Asst. Prof., Dept. of Computer Scient K.N. College, Korba (C.G.) Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bila Govt. J.P. Verma PG Arts and Commodowth Computer Applit Govt. J.P. Verma PG Arts and Commodowth Computer Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala Mr. Vivek Tiwari 	ya, Bilaspur (C.G.) - Member d IT aspur (C.G.) - Member - Member ilaspur (C.G.)
Atal Bihari Vajpayee Vishwavidyala 2. Dr. Amit Kumar Saxena Prof., Dept. of Computer Science and Guru Ghasidas Vishwavidyalaya, Bili 3. Mr. Anil Rathore Asst. Prof., Dept. of Computer Scient K.N. College, Korba (C.G.) 4. Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bili 5. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Applit Govt. J.P. Verma PG Arts and Communication of Computer Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	ya, Bilaspur (C.G.) - Member d IT aspur (C.G.) - Member - Member ilaspur (C.G.)
 Dr. Amit Kumar Saxena Prof., Dept. of Computer Science and Guru Ghasidas Vishwavidyalaya, Bilis Mr. Anil Rathore Asst. Prof., Dept. of Computer Scient K.N. College, Korba (C.G.) Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bilist. Prof., Dept. of Computer Applit Govt. J.P. Verma PG Arts and Comm. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	- Member d IT aspur (C.G.) - Member - Member - Member
Prof., Dept. of Computer Science and Guru Ghasidas Vishwavidyalaya, Bill. 3. Mr. Anil Rathore Asst. Prof., Dept. of Computer Scient K.N. College, Korba (C.G.) 4. Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bill. 5. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Applit Govt. J.P. Verma PG Arts and Comm. 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	d IT aspur (C.G.) - Member - Member
Guru Ghasidas Vishwavidyalaya, Bili 3. Mr. Anil Rathore Asst. Prof., Dept. of Computer Scien K.N. College, Korba (C.G.) 4. Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bill 5. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Applit Govt. J.P. Verma PG Arts and Comm 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	- Member Present Interest of the second illustration (C.G.)
 Mr. Anil Rathore Asst. Prof., Dept. of Computer Scien K.N. College, Korba (C.G.) Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bis. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P. Verma PG Arts and Comm Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	- Member Present 1/2
 K.N. College, Korba (C.G.) 4. Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bi 5. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P. Verma PG Arts and Comm 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	ce - Member ilaspur (C.G.)
 Dr. Tarun Dhar Diwan Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bi Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P.Verma PG Arts and Comm Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	ilaspur (C.G.)
Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bi 5. Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P.Verma PG Arts and Comm 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	ilaspur (C.G.)
 Govt. E.R.R. PG Science College, Bi Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P. Verma PG Arts and Comm Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	laspur (C.G.)
 Mr. Kaushal Banjare Asst. Prof., Dept. of Computer Appli Govt. J.P.Verma PG Arts and Comm Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala 	ilaspur (C.G.)
Asst. Prof., Dept. of Computer Appli Govt. J.P.Verma PG Arts and Comm 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	
Govt. J.P.Verma PG Arts and Comm 6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	-Member
6. Dr. Rashmi Gupta Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	cation -Member Furth
Asst. Prof., Department of Computer Atal Bihari Vajpayee Vishwavidyala	erce Conege, Bhaspur (C.G.)
Atal Bihari Vajpayee Vishwavidyala	-Member 1009
7. Mr. Vivek Tiwari	Science and Application
7. Yur. yivek ilwari	
Anot Dead Dead CO	- Member
Asst. Prof., Dept. of Computer Appli	cation
Govt. E.R.R. PG Science College, Bi 8. Mrs. Gargee Shukla	
	-Member 4
Asst. Prof., Dept. of Computer Scient	3e
Govt. Bilasa Girls PG College, Bilası 9. Dr. Manu Sood	
Prof., Dept. of Computer Science	- Member
Himachal Pradesh University, Shimla	(Approved Online)





अटल बिहारी वाजपेयी विश्वविद्यालय, बिलासपुर (छ.ग.) कोनी पुलिस थाना के सामने, बिलासपुर—रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009 Website: www.bilaspuruniversity.ac.in

D.,			Part A: Intro	duction	
4	ogram: M.Sc. (IT)		Semester: III	Year: II	w.e.f.:2024-2025
1. Course Code				ITP301	
2. 3.	Course Title Course Type		LAB-5: PYTHON PROGRAMMING		
4.	Pre-requisite (if	any)	Ti	Practical heoretical knowledge	of Dython
5.	Course Learning. Outcomes (CLO)	A	 At the end of this course, the students will be able to: Learn the Numbers, Math functions, Strings, List in Python. Learn the tuples and dictionaries in Python. Demonstrate proficiency in handling of loops and creation of functions. Identify the methods to create and manipulate lists, tuples and dictionaries. Express different Decision Making statements and Functions. 		
6. 7.	Credit Value Total Marks	E	xternal Marks: 100	2	assing Marks:36



कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009

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- 18. Write a program to implement linear and binary search on lists.
- 19. Write a program to sort a list using insertion sort and bubble sort.
- 20. Write a python program to remove the 'I' th occurrence of the given word in a list where words repeat.
- 21. Python program to count the occurrences of each word in a given string sentence.
- 22. Python program to check if a substring is present in a given string.
- 23. Python program to map two lists into a dictionary.
- 24. Python program to count the frequency of words appearing in a string using a dictionary.
- 25. Python program to create a dictionary with key as first character and value as words starting with that character.
- 26. Python program to find the length of a list using recursion.
- 27. Python program to read a file and capitalize the first letter of every word in the file.
- 28. Python program to read the contents of a file in reverse order.
- 29. Python program to create a class in which one method accepts a string from the user and another prints it,
- 30. Study and Implementation of Database, Structured Query Language and database

Part C - Learning Resource

Text Books, Reference Books, E-Resources

E-RESOURCES:

Text Books:

- 1. T. Budd, Exploring Python, TMH, 1st Ed, 2011.
- 2. Allen Downey, Jeffrey Elkner, Chris Meyers, How to think like a computer scientist: Learning with Python, 2012.
- 3. Kenneth A. Lambert, Fundamentals of Python.
- 4. James Payne, Beginning Python using Python 2.6 and Python 3.

Reference Books:

- 1. Mark Lutz, Learning Python.
- 2. Tony Gaddis, Starting Out With Python.

E Resources:

- 1. https://www.coursera.org/learn/python
- 2. https://www.udacity.com/course/introduction-to-python--ud1110
- 3. https://www.udemy.com/course/pythonforbeginnersintro/

Members of BoS

1. Dr. H.S. Hota

Prof. and Head, Department of Computer Science and Application Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)

2. Dr. Amit Kumar Saxena

Prof., Dept. of Computer Science and IT

Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)

3. Mr. Anii Rathore

Asst. Prof., Dept. of Computer Science

K.N. College, Korba (C.G.)

-Chairman

- Member

- Member







अटल बिहारी वाजपेयी विश्वविद्यालय, बिलासपुर (छ.ग.) कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009 Website :www.bilaspuruniversity.ac.in

4.	Dr. Tarun Dhar Diwan	- Member
	Asst. Prof., Dept. of IT	
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)	·
5.	Mr. Kaushal Banjare	-Member
	Asst. Prof., Dept. of Computer Application	_
	Govt. J.P. Verma PG Arts and Commerce College, Bilaspur (C.G.)	
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	Asst. Prof., Department of Computer Science and Application	
	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
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	Govt. Bilasa Girls PG College, Bilaspur (C.G.)	
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	Himachal Pradesh University, Shimla (Himachal Pradesh)	



कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009

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		Part A: Introductio	n	
Program: M.Sc. (IT) Semester: III Year: II w.e.f.:2024-2025				
1.	Course Code		ITP302	
2.	Course Title	LAB 6: W	EB TECHNO	OLOGIES
3.	Course Type . Tractical			
4.	Pre-requisite (if a	ny) Theoretical kr	owledge of V	Veb Technology
 Course Learning. Outcomes (CLO) At the end of this course, the students will be able to: Analyse a web page and identify its elements and attributes. Create web pages using HTML, CSS, JAVASCRIPT, XHTML Build dynamic web pages using JavaScript (Client programming). Create XML documents and Schemas. Build interactive web applications using, PHP, AJAX. Learn to work with CMS. 			elements and attributes. , JAVASCRIPT, XHTML sing JavaScript (Client side s.	
6.	Credit Value		2	
7.	Total Marks	External Marks: 100	Min	Passing Marks:36

Part B: Content of the Course

Total Hours: 60

Tentative Practical List

Note: This is tentative list; the teachers concern can add more program as per requirement.

HTML

1. Write an HTML program to create the following table:

Class	Subject 1	Subject 2	Subject 3
BCA-I	Visual Basic	PC Software	Electronics
BCA-II	C++	DBMS	English
BCA-III	Java	Multimedia	CSA

- 2. Write an HTML program to create the following lists:
 - (
 - C++
 - Fortran
 - COBOL
- 3. Write an HTML program to create the following lists:
 - 1. Java
 - 2. Visual Basic
 - 3. Basic
 - 4. COBOL
- 4. Write an HTML program to demonstrate hyper linking between two web pages.
- 5. Create a marquee & also insert an image.
- 6. Write an HTML program to create frame in HTML with 3 columns (width= 30%, 30%, 40%).
- 7. Write an HTML program to create a webpage with a blue background and print the following text with white background.
- 8. Write an HTML program to create the following table:

2



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Course	OC	BC	MB	SC/ST	Total
Computer Science	9	18	. 5	5	37
Commerce	14	25	6	5	50
Grand Total			•		87

9. Write an HTML program to create the following table:

Maruti		Tat	a	Fo	Ford	
Model	Price	Model	Price	Model	Price	
Maruti 800	2 Lac	Sumo	2 Lac	Icon	5 Lac	
Omni	3 Lac	Scorpio	3 Lac	Gen	2 Lac	

10. Write an HTML program to create the following table:

	University	7
Name	Roll No.	Class
Rahul	40	BCA-I
Preeti	85	BCA-I
Priya	74	BCA-I
Richa	95	BCA-I

11. Write an HTML program to create the following table:

Students Record

Name	Subject	Marks
Arun	Java	70
	C	80
Ashish	Java	75
	С	69

12. Write an HTML program to create the following table and also insert an image in the webpage.

Subject	Max	Min	Obtain
Java	100	33	75
Multimedia	100	33	70
Operating System	100	33	68
C++	100	- 33	73

13. Write an HTML program to create the following table:

Name Roll No		i	Cahul 101
Subject	Max	Min	Obtain
Java	100	33	75
Multimedia	100	33	70

14. Write an HTML program to create a form as the following:

Enter Name:	
Enter Roll No. :	
Enter Age	
Enter DOB 4	

- 15. Write an HTML program to create the following webpage with background and the following text:
- 16. Write an HTML program to create the following form:

1





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	Website :www.bilaspuruniversity.ac.in	
	User Name :	
	Password :	
	When user types characters in a password applift. The browser displays asterisks or bullets instead of character.	
	Submit	
,	17. Write a HTML Program to create Student Registration Form	
	18. Write a HTML Program to create Contact Form	
	19. Write a HTML Program to insert Audio & Video in HTML	
	20. Write the HTML coding for the following equations:	
	C ₂ H ₅ OH+PCL ₅ =C ₂ H ₅ CL+POCL ₃ +HCL	`
	$4H_3PO_3=3H_3PO_4+PH_3$	
	PCL ₃ +CL ₂ =PCL ₅	
÷	21. Write the HTML code to display the following:	
	• Actors	
	o Bruce Wills	
	o Gerand Butler	
	o Vin Diesel	,
	Bradd PittPaul Walker	•
	O Paul Walker O Jason Statham	
	• Actress	
	o Julia Roberts	
	o Angelina Jolie	
	o Kate Wins let	
	o Cameron Diaz	
	22. Write the HTML code to display the following:	
	1. Cricket Players	
	A. Batsman	
	i. Sachin Tendulkar	
	ii. Rahul Dravid	
	iii. VirendraSehwag	
	B. Bowlers	
-	i. Kumble	
	ii. Zaheer Khan	
	iii. Balaji C. Spinner	
	i. Harbhajan	
	ii. RavindraJadeja	
	iii. Kartik	*
	T. C. I.	
	JavaScript 1. Create a script using for loop to prime number between 1 and 50.	
	2. Write a script to get the largest value in an array.	
	3. Write a function to calculate the factorial of a number (a integer)	mon
	integer).	non-negative
	4. Write a script to demonstrate data validation.	
	5. Write a program to print date using JavaScript.	
	6. Write a program to Sum and Multiply two numbers using Javascript.	



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- 1. Create a web page which shows the changes of header dynamically.
- 2. Create a webpage which explains the use of relative positioning.
- 3. Display an alert box to alert the x and y coordinates of the cursor.

PHP

- 1. Create a script using for loop to all integers between 0 and 30 and display the total.
- 2. Create a script to construct the following pattern, using nested for loop exercises.
- 3. Write a PHP script to get the largest key in an array.
- 4. Write a function to calculate the factorial of a number(a non-negative integer).
- 5. Write a PHP script to check string for palindrome.

WordPress and Server Configuration

- 1. Working with Widgets Working with Menu for Website using Wordpress.
- 2. Installing and Configuring XAMPP.
- 3. Configuring DHCP Server.
- 4. Configuring IIS Server.
- 5. Configuring DNS Server.

Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Book:

- 1. "Fundamentals of Data Structures", Horowitz and Sahani, Computer Science Press, 1978
- 2. Data structure Through C, G. S. Baluja, Dhanpat Rai And Co.

Reference Books:

- 1. "Data Structures and Algorithms in C++", Michael T. Goodrich, Wiley, 2007
- 2. "Data structures and Algorithms", Aefred V. Aho, Jhon E. Joperoft and J.E. Ullman.
- 3. "An Introduction to Data Structures with Applications", Jean Paul Trembley and Paul Sorenson, TMH, International Student Edition, 1985
- 4. "Data Structures and Program Design in C", R. Kurse, Leung & Tondo, 2nd Edition, PHI publication

E-Resources:

- 1. https://onlinecourses.swayam2.ac.in/aic20 sp11/preview
- 2. <a href="https://www.coursera.org/learn/introduction-to-web-development-with-html-css-javacript?action=enroll&adgroupid=154709125594&adposition=&campaignid=20395923513&creativeid=667061327480&device=c&devicemodel=&gclid=Cj0KCQjw2qKmBhCfARIsAFy8buKxlYam7tWtPzSQ46fXKZcqBmupu3gKrwgxmSmbwdtKTLNiZCkYtqgaAm7JEALwwcB&hidemobilepromo&keyword=&matchtype=&network=g&specialization=ibm-full-stack-cloud-developer&utmcampaign=B2CINDIA ibm-full-stack-cloud-developer ibm FTCOF professional-certificates arte-agency&utm medium=sem&utm source=

3. https://epgp.inflibnet.ac.in/epgpdata/uploads/epgp content/S000007CS/P001071/M017403/ET/14733 35362etext-Module6.pdf

Members of BoS

1. Dr. H.S. Hota

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Dr. Amit Kumar Saxena
 Prof., Dept. of Computer Science and IT Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)

-Chairman

- Member





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O. Mis. Gargee Snukla	į
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Govt. Bilasa Girls PG College, Bilaspur (C.C.)	
2. DI. Madi 2000	
Prof., Dept. of Computer Science - Member	.
Himachal Pradesh University, Shimla (Himachal Pradesh) (Approved Online)	



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Part A: Introduction							
Pro	gram: M.Sc. (IT)		Semester: Forth	Year: II	w.e.f.:2024-2025		
1.	Course Code		ITT401				
2.	Course Title		Artificial Intelligence & Machine Learning				
3.	Course Type		Theory				
4.	Pre-requisite (if any)	1	A sound knowledge of basic mathematics concepts, statistics, linear algebra, programming languages, and data modeling.				
5.	Course Learning. Outcomes (CLO)	 At the end of this course, the students will be able to: Understand a wide variety of learning algorithms. Develop an understanding on how to evaluate models generated from data. Apply the algorithms to a real-world problem, optimize the models learned and report on the expected accuracy that can be achieved by applying the models. Apply ML algorithms in various domains. Simulate real world problems using ML techniques. Apply deep learning techniques for computer vision. 					
6.	Credit Value			Theory: 4	A		
7.	Total Marks			Passing Marks:36			

	Part B: Content of the Course	
Unit	Topics	Total Hours
1.	Introduction: Overview of Artificial Intelligence (AI), Foundations of A.I., History of AI, Areas and state of the art in A.I., Knowledge: Introduction, Knowledge Based system, Knowledge representation techniques.	12
П.	Searching Techniques: Problem solving as state space search, production system, control strategies and problem characteristics, Search techniques: Breadth First search, Depth-first search, Hill-climbing, Heuristics search, Best-First search, greedy method, A* algorithm.	12
m.	Machine Learning: What is Machine learning, Types of machine learning, Statistical learning: background and general methods, Bayesian network, decision trees, supervised learning: linear regression, artificial neural network, Back propagation network, support vector machine, radial basis function network, unsupervised learning: types of clustering, K-means clustering, hierarchical clustering, self organization map, reinforcement learning.	12
IV.	Machine Learning Model: Measuring classification accuracy, data preprocessing, feature selection and generation, dimensionality reduction: Principal component analysis (PCA), training, testing and validation data sets, ensemble methods: Bagging and boosting	12
V.	Application of ML and Deep Learning: Applying ML to solve real world problems in various domains like financial forecasting, classification problems, clustering, Natural language processing (NLP), health care, image classification etc. Introduction to deep learning, Convolutional Neural Network (CNN), Long Short Term Memory (LSTM), solving computer vision and other problems through deep learning techniques.	12

Part C - Learning Resource





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Text Books, Reference Books, E-Resources Text Books:

- 1. Artificial Intelligence and machine learning, Vinod Chandra S.S., Anand Hareendrn S., PHI learning private Ltd.
- 2. Introduction to Artificial Intelligence and Expert Systems, Dan W. Patterson, PHI Publication.
- 3. Artificial Intelligence, Elaine Rich and Kevin Knight TMH publication.
- 4. Machine learning, Anuradha Srinivas araghavan, Vincy Joseph, Wiley publication, India, 2019 edition.

Reference Books:

- 1. Introduction to Machine Learning with python A guide for data scientists, Andreas, C. Muller & Sarah Guido, O'Reilly.
- 2. Applications of Mathematical Modeling, Machine Learning and Intelligent Computing for Industrial Development By Madhu Jain Dinesh K. Sharma, Rakhee Kulshreshta and H.S. Hota, CRC Press.
- 3. Understanding machine learning: From theory to algorithms, shaishalev-shwartez, shai ben-david, Cambridge University press.
- 4. Machine learning, Tom M. Mitchell, McGraw Hill, Indian Edition.

E-Resources:

- 1. https://www.youtube.com/watch?v=whSKA8aO6xQ&list=PLyqSpQzTE6M-SISTunGRBRiZk7opYBf_K&index=3
- 2. http://www.hpc.iitkgp.ac.in/pdfs/AI_HPC.pdf
- 3. https://nthu-datalab.github.io/ml/
- 4. https://www.tensorflow.org/resources/learn $ml?gclid=CjwKCAjw_ISWBhBkEiwAdqxb9hljIi5hnqF0Cq2Fgy_JEWiD_uZbxtetr_BFUF_QztAELk8d2$ q3P_BoCodMQAvD_BwE
- 5. Deep Learning Resource From Coursera: https://www.coursera.org/specializations/deep-learning
- 6. https://www.coursera.org/learn/machine-learning-introduction-for-everyone

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б. Dr. Rashmi Gupta Asst. Prof., Department of Computer Science and Application Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)





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Website: www.bilaspuruniversity.ac.in

- Member Mr. Vivek Tiwari 7. Asst. Prof., Dept. of Computer Application Govt. E.R.R. PG Science College, Bilaspur (C.G.) -Member 8. Mrs. Gargee Shukla Asst. Prof., Dept. of Computer Science Govt. Bilasa Girls PG College, Bilaspur (C.G.) - Member Dr. Manu Sood 9. (Approved Online) Prof., Dept. of Computer Science Himachal Pradesh University, Shimla (Himachal Pradesh)





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	Part A: Introduction							
Pro	gram: M.Sc. (IT)	Semester: IV	Year: II	w.e.f.:2024-2025				
1.	Course Code		ITT402					
2.	Course Title	Data Mining & Data warehousing						
3.	Course Type	Theory						
4.	Pre-requisite (if any)	Basic knowledge of statistics, mathematics and RDBMS						
5.	Course Learning. Outcomes (CLO)	 At the end of this course, the students will be able to: Store voluminous data for online processing. Preprocess the data for mining applications. Apply the association rules for mining the data. Design and deploy appropriate classification techniques. Cluster the high dimensional data for better organization of the data. Evaluate various mining techniques on complex data objects. 						
6.	Credit Value		Theory: 4					
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min	Passing Marks:36				

Part B: Content of the Course				
Unit	Topics	Total Hours		
1.	Introduction: What is data mining?, Why it is important?, Mining on what kind of data, Data mining Functionalities, steps of data mining, Knowledge discovery.	12		
II.	Data Warehouse: Meaning, definition, OLTP vs. OLAP, Data warehouse architecture, Three Tier Architecture Data warehouse architecture, Data cube and OLAP technology.	12		
III.	Association Rule: Basic concept, Frequent item set mining: Apriori algorithm etc., Mining various kind of association rules: Mining Multilevel association rules, Mining multidimensional association rules.	12		
IV.	Classification and Prediction: What is classification and prediction, Decision tree algorithms: CART, ID3 C4.5, CHAID, Bayesian classification, Rule based classification, Classification by backpropagation, Support vector machine, Association classification and other classification methods. Prediction using Regression and Neural Network methods, Accuracy measures, Ensemble methods.	12		
V.	Cluster Analysis: What is cluster analysis?, Partitioning method, Hierarchical methods, Experiments with python data mining tools for model development, data preprocessing, feature selection for Financial data, health care data etc.	12		

Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. Data Mining: Concepts and Techniques, Jiawei Han, Micheline Kamber, Morgan Kaufmann Publishes (Elsevier, 2nd edition), 2006.
- 2. Data mining techniques, Arun K Pujari, Universities Press (India) private limited, 2007.





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Website: www.bilaspuruniversity.ac.in

Reference Books:

- 1. Data Mining Methods for Knowledge Discovery, Cios, Pedrycz, Swiniarski, Kluwer Academic Publishers, London 1998. Core JAVA for beginners, Rashmi KantaDas, Vikas Publication.
- 2. Data Mining, Data Warehousing and OLAP, Gajendra Sharma, S.K. Kateria and Sons, 2010.

E-Resources:

- 1. https://onlinecourses.swayam2.ac.in/cec19_cs01/preview
- 2. https://docs.oracle.com/database/121/DWHSG/concept.htm#DWHSG-GUID-452FBA23-6976-4590-AA41-1369647AD14D
- 3. https://www.edx.org/course/data-mining-and-knowledge-discovery?index=product&objectID=course-742ebc04-732e-4133-b674-
 - 41124c0df79b&webview=false&campaign=Data+Mining+and+Knowledge+Discovery&source=edX&product_category=course&placement_url=https%3A%2F%2Fwww.edx.org%2Flearn%2Fdata-mining
- 4. https://onlinecourses.nptel.ac.in/noc21_cs06/preview

Members of BoS

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	Prof. and Head, Department of Computer Science and Application	
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۷.	Prof., Dept. of Computer Science and IT	- Member
	Guru GhasidasVishwavidyalaya, Bilaspur (C.G.)	
3.	Mr. Anil Rathore	Mamban 10
٥,	Asst. Prof., Dept. of Computer Science	- Member Precur unline
	K.N. College, Korba (C.G.)	
4.	Dr. Tarun Dhar Diwan	- Member
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	Govt. J.P. Verma PG Arts and Commerce College, Bilaspur (C.G.)	
6.	Dr. Rashmi Gupta	-Member Tary
	Asst. Prof., Department of Computer Science and Application	CF
~	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
7.	Mr. Vivek Tiwari	- Member
	Asst. Prof., Dept. of Computer Application	
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0.	Mrs. Gargee Shukla Asst. Prof., Dept. of Computer Science	-Member
	Govt. Bilasa Girls PG College, Bilaspur (C.G.)	
9.	Dr. Manu Sood	3.5. 1
	Prof., Dept. of Computer Science	- Member
	Himachal Pradesh University, Shimla (Himachal Pradesh)	(Approved Online)
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	i .	Part A: Intro	duction	
Progr	ram; M.Sc. (IT)	Semester: Forth	Year: II	w.e.f.:2024-202 5
1.	Course Code	ITT403		
2.	Course Title	ELECTIV	E III: DOT NET T	ECHNOLOGY
3.	Course Type	Theory		
4.	Pre-requisite (if any)	and the second s	NA	
5.	 Course Learning. Outcomes (CLO) At the end of this course, the students will be able to: Study and use of .NET framework and object-oriented programming. Develop the console and GUI applications using .Net programming. Evaluate the .NET framework namespace contents. Understand the procedures, File I/O, Error handling and Message queues. Understand and remember the components in VB.NET IDE, ADO.NET also the window forms. 			ect-oriented programming, using .Net programming. contents. handling and Message queues.
6.	Credit Value		Theory: 4	
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min P	assing Marks:36

Part B: Content of the Course				
Unit	Topics	Total Hours		
I.	Introduction to .NET: Overview of .net framework, Features and architecture, Managed Execution process, CLR, Common language specification, JIT Compilation, MSIL, Namespace, Assemblies, Metadata common type, System, Visual development and event driven programming, Cross language, Interoperability, Garbage collection.	12		
11.	Programming with .NET Framework: Windows form: working with Visual Studio IDE, Creating a .NET solution, MDI application, Components and controls, Data types, Variable, Type conversions, Operators, Methods and events, Scope and lifetime of variables, Creating Enumerations.	12		
III.	Control Structures: Control Structures: conditional statement, Loops, Arrays, Types of methods, Method data, Creating Sub Procedures and Function, Introduction to exception handling try catch statement, finally statement, throw, user defined Exception.	12		
IV.	GUI Programming: GUI Programming with window forms, Showing & hiding, Textbox, RichText box, Label, Button, Listbox, Combobox, Checkbox, Picturebox, Radio button, Toggle button, Panel, Groupbox, Scrollbar, Timer, Dialog boxes, OpenfileDialog, Save File dialog, Print dialog, Front dialog, Color dialog, Designing menus and sub menus, Msgbox and Inputbox.	12		
V.	Database Programming with ADO.net – ADO .Net Architecture, .Net data provider, dataset components, creating database application using Window forms (Database connectivity through ADO.Net), Accessing data using server explorer, Data Adapters and Data sets, Command & Data reader, Data bind controls, displaying data in data grid.	12		



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Website: www.bilaspuruniversity.ac.in

Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. Visual Basic .Net Complete- by BPB Publications , New Delhi
- 2. The Complete Reference VB.Net -by Jeffery R. Shapiro, Tata Mcgraw Hill.
- 3. Bill Evjen, Jason Beres, et.al, Visual Basic .Net programming, Wiley Dreamtech India (p) Ltd.

Reference Books:

- 4. Professional VB.Net 2003 by Bill Evjen & others, Wiley Dreamtech India(P) Ltd. New Delhi.
- 5. Fergal Grimes, Microsoft .NET for programmers, Shroff Publishers & Distributors (P) Ltd.
- 6. Thuan Thai & Hoang Q.Lam, .NET Framework Essentials, Shroff Publishers & Distributors (P) Ltd.
- 7. MSDN online by Microsoft.

E-Resources:

1. VB.Net Basic Tutorial:

https://www.tutorialspoint.com/vb.net/vb.net_loops.htm.

2. VB.NET Tutorial:

https://www.javatpoint.com/vb-net.

- 3. VB.NET Tutorial for Beginners: Learn VB.Net Programming: https://www.guru99.com/vb-net-tutorial.html?gpp&gpp sid.
- 4. Home and Learn: VB Net Programming Course Contents:

https://www.homeandlearn.co.uk/NET/vbNet.html.

5. Programming with VB.NET:

https://www.mcu.ac.in/wp-content/uploads/2020/04/1PGDCA4B-Part-I-Programming-with-VB-.Net_.pdf

6. Programming with visual Basic.Net (Notes in Hindi):

https://computerhindinotes.com/programming-with-visual-basic-net-notes-in-hindi/

7. Programming with visual Basic.Net (Video Lectures in Hindi):

https://computerhindinotes.com/visual-basic-net-video-tutorials-in-hindi.

8. Visual Basic .NET The Complete Reference:

https://ravithanki.files.wordpress.com/2010/10/complete-reference-vb_net.pdf

9. Learning Visual Basic.NET Language:

https://riptutorial.com/Download/visual-basic--net-language.pdf.

10. VB.NET Programming:

https://mkasoft.com/downloads/VB.NET%20programming.pdf.

11. Visual Basic.Net:

https://books-library.net/files/books-library.online_noo25328f31569407903f036b-8313.pdf

12. Visual Basic.Net Black Book:

 $\underline{https://bcaofficial.wordpress.com/wp-content/uploads/2017/05/vb-net-black-book.pdf}.$

13. A Programmer's Introduction to Visual Basic.Net:

https://www.interplat.com/vbnet.pdf.

14. Visual Basic 2017 Made Easy:

https://www.vbtutor.net/vb2017/vb2017me_preview.pdf.

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Website: www.bilaspuruniversity.ac.in

Members of BoS

1. **Dr. H.S. Hota**Prof. and Head, Department of Computer Science and Application
Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)

2. Dr. Amit Kumar Saxena

Prof., Dept. of Computer Science and IT

Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)

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Asst. Prof., Dept. of Computer Application

Govt. J.P. Verma PG Arts and Commerce College, Bilaspur (C.G.)

6. Dr. Rashmi Gupta

Asst. Prof., Department of Computer Science and Application Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)

7. Mr. Vivek Tiwari

Asst. Prof., Dept. of Computer Application

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8. Mrs. Gargee Shukla

Asst. Prof., Dept. of Computer Science

Govt. Bilasa Girls PG College, Bilaspur (C.G.)

9. Dr. Manu Sood

Prof., Dept. of Computer Science

Himachal Pradesh University, Shimla (Himachal Pradesh)

-Chairman

- Member

- Member

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- Member

-Member

-Member

- Member

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	Part A: Introduction				
Pro	gram: M.Sc. (IT)	Semester: IV	Year: II	w.e.f.:2024-202 <i>5</i>	
1.	Course Code		ITT40	4	
2.	Course Title	ELECTIVE- III: M	OBILE APPLIC	CATION DEVELOPMENT	
3	Course Type		Theory	ý	
4.	Pre-requisite (if any)		-		
5.	Course Learning. Outcomes (CLO)	 applications. Understand the spectage developing for a mo Interact between use Plan and carry out can be evaluated with 	cific requirements bile context. or interface and una design work incention a specified user ibilities and design and design work incention.	ge in the field of developing mobile , possibilities and challenges when derlying application. cluding developing a prototype that group. mands in collaborative software	
6.	Credit Value	Theory: 4			
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min	Passing Marks:36	

Unit	Part B: Content of the Course Topics	Total Hours
I.	Introduction to Mobile Applications: History of Android, Android Features, Android Versions, Fundamentals: Basic Building blocks, Activities, Services, Broadcast Receivers & Content providers; UI Components: Views & notifications.	12
и.	Android Development: Java, Android Studio, Eclipse, Virtualization APIs. Android tools: Debugging with DDMS, Android File system, Working with emulator and smart devices, A Basic Android Application, Deployment. Android Activities: The Activity Lifecycle, Lifecycle methods, Creating Activity; Intents, Intent Filters, Activity stack.	12
III.	Basic UI Design: Styles & Themes Form widgets, Text Fields, Layouts: RelativeLayout, TableLayout, FrameLayout, LinearLayout, Nested layouts (dip,dp.sip,sp versus px), styles.xml, drawable resources for shapes, gradients(selectors), Style attribute in layout file, Alert Dialogs & Toast, Time and Date, Images and media.	12
IV.	Android User Interface: Menus: Option menu, context menu, pop-up menu; Lists and Notifications: creation and display. Input Controls: Buttons, Text Fields, Checkboxes, alert dialogs, Spinners, rating bar, progress bar, Android Threads and Thread handlers. Files, Content Providers, and Databases.	12
v.	Messaging and Location-Based Services: Sending SMS Messages Programmatically, Getting Feedback after Sending the Message Sending SMS Messages Using Intent Receiving, sending email. Introduction to location-based service, configuring the Android Emulator for Location-Based Services, Geocoding and Map-Based Activities; Introduction to App Deployment and Testing: Doodlz app, Tip calculator app, Weather viewer app.	12







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Part C - Learning Resource

Text Books, Reference Books, E-Resources

Text Books:

- 1. Bill Phillips, Chris Stewart, Brian Hardy, and Kristin Marsicano, Android Programming: The Big Nerd Ranch Guide, Big Nerd Ranch LLC, 3rd edition, 2017.
- 2. Rajiv Ramnath, Roger Crawfis, and Paolo Sivilotti, Android SDK 3 for Dummies, Wiley.

Reference Books:

- 1. Android Programming with Kotlin for Beginners by John Horton; "Internet and Internet Engineering", Daniel Minoli, TMH.
- 2. Android 9 Development Cookbook Author Name: Rick Boyer Publisher: Packt Publishing Latest Edition: 3rd edition.

E-Resources:

2. https://www.coursera.org/specializations/android-app-development

Members of BoS

		•
1.	Dr. H.S. Hota	-Chairman
	Prof. and Head, Department of Computer Science and Application	
_	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
2.	Dr. Amit Kumar Saxena	- Member
	Prof., Dept. of Computer Science and IT	•
	Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.)	
3.	Mr. Anil Rathore	- Member Yracu)
	Asst. Prof., Dept. of Computer Science	1.0200
	K.N. College, Korba (C.G.)	
4.	Dr. Tarun Dhar Diwan	- Member
	Asst. Prof., Dept. of IT	
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)	
5.	Mr. Kaushal Banjare	-Member Veril
	Asst. Prof., Dept. of Computer Application	-Member Land
	Govt. J.P. Verma PG Arts and Commerce College, Bilaspur (C.G.)	7 9.
6.	Dr. Rashmi Gupta	-Member X Q
	Asst. Prof., Department of Computer Science and Application	The state of the s
	Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.)	
7.	Mr. Vivek Tiwari	- Member
	Asst. Prof., Dept. of Computer Application	
	Govt. E.R.R. PG Science College, Bilaspur (C.G.)	
8.	Mrs. Gargee Shukla	-Member
	Asst. Prof., Dept. of Computer Science	, Jan.
	Govt. Bilasa Girls PG College, Bilaspur (C.G.)	
9.	Dr. Manu Sood	- Member
	Prof., Dept. of Computer Science	(Approved Online)
	Himachal Pradesh University, Shimla (Himachal Pradesh)	(Asphored Online)



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	Part A: Introduction						
Prog	ram: M.Sc. (IT)	Semester: IV	Year: IV	w.e.f.:2024-2025			
1. Course Code		ITT405					
2.	Course Title	ELEC	TIVE- III: CLO	UD COMPUTING			
3.	Course Type		Theo	ry			
4.	Pre-requisite (if any)		-				
5.	 Course Learning. Outcomes (CLO)			cs and benefits of cloud computing. bliance challenges of cloud computing. brity and governance. briture Model.			
6.	Credit Value		Theor	y: 4			
7.	Total Marks	Internal Marks: 20 External Marks: 80	Min	Passing Marks:36			

Hoder dazar lagrandra	Part B: Content of the Course				
Unit	Topics	Total Hours			
	Fundamental Cloud Computing: Concepts, Terminology, Technologies, Benefits, Challenges, SLAs and business cost metrics associated with cloud computing, SaaS, IaaS, PaaS delivery models, Common cloud deployment models and cloud characteristics, Various applications of cloud computing.	12			
u.	Cloud Architecture: The technology architecture of cloud platforms and cloud-based solutions and services and their utilization via a set of cloud computing design patterns, Hybrid cloud deployment models, Compound design patterns and solution architectures that span cloud and on-premise environments.	12			
m.	Cloud Security & Governance: The cloud security mechanisms, cloud security architecture, A set of security design patterns, The definition of cloud governance precepts, Roles, Practices and processes, Common governance challenges and pitfalls specific to cloud computing.	12			
IV.	Cloud Storage: The cloud storage devices, Structures and technologies, cloud storage mechanisms, Persistent storage, Redundant storage, Cloud-attached storage, Cloud-remote storage, Cloud storage gateways, Cloud storage brokers, Direct Attached Storage (DAS), Network Attached Storage (NAS), Storage Area Network (SAN), Various cloud storage-related design patterns.	12			
V.	Cloud Virtualization & Microservices: Core topic areas pertaining to the fundamental virtualization mechanisms and types used within contemporary cloud computing platforms are explored along with various key performance indicators and related metrics, Microservices of Cloud Computing.	12			

Part C - Learning Resource					
Text	Books, Reference Books, E-Resources				
Text Books Recommended:					
Distributed Computing by Edison, Wiley India.	Dollymore Cloud Computing (Wind) by Dr. Kumar Saurabh, 2	nd			



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Reference Books Recommended:

- Cloud Computing: Principles and Paradigms, Editors: Rajkumar Buyya, James Broberg, Andrzej M. Goscinski, Wile, 2011 Cloud Computing: Principles, Systems and Applications, Editors: Nikos Antonopoulos, Lee Gillam, Springer, 2012.
- Handbook of Cloud Computing by Anand Nayyar, Publisher: BPB Publication.

E-Resources:

- Introduction to Cloud Computing from W3shool: https://www.w3sehools.in/cloud-computing/tutorials/
- Introduction to Cloud Computing from Coursera: https://www.coursera.org/learn/introduction-to-cloud
- Cloud Computing Basics: https://www.coursera.org/learn/cloud-computing-basics
- Cloud Computing Concepts: https://www.coursera.org/learn/cloud-computing
- Cloud Computing Specialization from Coursera: https://www.coursera.org/specializations/cloud-computing
- Cloud Computing from SWAYAM/NPTEL: https://onlinecourses.nptel.ac.in/noc22_cs20/preview-https://onlinecourses.nptel.ac.in/
- Cloud Computing Basics:
 - https://terrorgum.com/tfox/books/cloudcomputingbasics_aselfteachingintroduction.pdf
- CLOUD COMPUTING Principles and Paradigms:
 https://dhoto.lecturer.pens.ac.id/lecture-notes/internet_of_things/CLOUD%20COMPUTING%20Principles%20and%20Paradigms.pdf
- Cloud Computing Tutorial For Beginners: https://www.youtube.com/watch?v=fLV t2qKYyU
- Introduction to Cloud Computing: https://www.youtube.com/watch?v=Dv0siAYnVCY
- Cloud Computing Tutorials: https://www.youtube.com/watch?v=NyA9PB6j8bg

Govt. Bilasa Girls PG College, Bilaspur (C.G.)

Members of BoS 10. Dr. H.S. Hota -Chairman Prof. and Head, Department of Computer Science and Application Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.) 11. Dr. Amit Kumar Saxena - Member Prof., Dept. of Computer Science and IT Guru Ghasidas Vishwavidyalaya, Bilaspur (C.G.) 12. Mr. Anil Rathore Present online Member Asst. Prof., Dept. of Computer Science K.N. College, Korba (C.G.) 13. Dr. Tarun Dhar Diwan - Member Asst. Prof., Dept. of IT Govt. E.R.R. PG Science College, Bilaspur (C.G.) 14. Mr. Kaushal Banjare -Member Keer Asst. Prof., Dept. of Computer Application Govt. J.P.Verma PG Arts and Commerce College, Bilaspur (C.G.) 15. Dr. Rashmi Gupta Asst. Prof., Department of Computer Science and Application Atal Bihari Vajpayee Vishwavidyalaya, Bilaspur (C.G.) 16. Mr. Vivek Tiwari - Member 🤭 Asst. Prof., Dept. of Computer Application Govt. E.R.R. PG Science College, Bilaspur (C.G.) 17. Mrs. Gargee Shukla -Member Asst. Prof., Dept. of Computer Science





अटल बिहारी वाजपेयी विश्वविद्यालय, बिलासपुर (छ.ग.) कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009 Website: www.bilaspuruniversity.ac.in

18. Dr. Manu Sood Prof., Dept. of Computer Science Himachal Pradesh University, Shimla (Himachal Pradesh)

- Member (Approved Online)



कोनी पुलिस थाना के सामने, बिलासपुर-रतनपुर मार्ग, कोनी, बिलासपुर (छ.ग.) 495009

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	Part A: Introduction					
Prog	gram: M.Sc. (IT)	Semester: IV	Year: I	I	w.e.f.:2024-202 5	
1.	Course Code		I	TP401	وروس المعادلة والمعادلة وا	
2.	Course Title	Major Project				
3.	Course Type		P.	ractical	and the second s	
4.	Pre-requisite (if any)	Programming and research knowledge as per project.				
5.	Course Learning. Outcomes (CLO)	At the end of this course, the students will be able to: • Demonstrate a sound technical knowledge of their selected project topic.				
		 Undertake identification, formulation and solution. Design engineering solutions to complex problems utilizing systems approach. Communicate with the community at large in written and oral forms. 				
		Demonstrate the knowledge, skills and attitudes of a professional.				
6.	Credit Value	8				
7.	Total Marks	Max. Marks	: 300	Max. Marks: 300 Min Marks: 108		

Part B: Important Guidelines for Major Project

Total Lectures: 30 /Total Hours: 60

A project report has to be submitted as per the rules described below:

- 1. Number of Copies: The student should submit One hard bound copy of the Project Report with one RW/CD/DVD.
- 2. No of students: Every student has to submit separate project.
- 3. Acceptance / Rejection of Project Report: The student must submit a project report to the Head of Department/Project Guide for approval. The Head of Department/Project Guide holds the right to accept the project or suggest modifications for resubmission.
- 4. Format of the Project Report: The student must adhere strictly to the following format for the submission of the Project Report
 - I. Paper: The report shall be typed on white paper, A4 size or continuous computer stationary bond, for the final submission. The report to be submitted to the University must be original and subsequent copies may be photocopied on any paper.
 - II. Typing: The typing shall be of standard letter size, double-spaced and on one side of the paper only, using black ribbons and black carbons.
 - III. Margins: The typing must be done in the following margins

Left ---- 35mm, Right ---- 20mm

Top ---- 35mm, Bottom ---- 20mm

- IV. Binding: The Report shall be Rexene bound in black. Plastic, spiral bound Project Reports not be accepted.
 - V. Front Cover: The front cover should contain the following details:

TOP: The title in block capitals of 6mm to 15mm letters.

CENTER: Full name in block capitals of 6mm to 10mm letters.

BOTTOM: Name of the University, year of submission- all in block capitals of 6mm to 10mm letters on separate lines with proper spacing and centring.

- VI. Blank Sheets: At the beginning and end of the report, two white black bound papers should be provided, one for the purpose of binding and other to be left blank.
- 5. Abstract: Every report should have an abstract following the Institute's Certificate. The abstract

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shall guide the reader by highlighting the important material contained in the individual chapters, section, subsection etc.

- 6. Certificates etc: The report should contain the following:
 - I. Certificate from Company
 - II. Institute Certificate: Successful completion of project by competent authority.
 - III. Acknowledgment
 - IV. List of Figures
 - V. Tables
 - VI. Nomenclature and Abbreviations
- 7. Contents of the Project Report: The project report must contain following in form of chapter, however student may include any other relevant chapter(s):
 - I. Company Profile: This chapter should highlight the company details. This would be chapter 1 and should include the main stream activity of the company, the product line of the company and the details of the department where the student has carried out his/her project work. This should not exceed two pages or 800 words.
 - II. Introduction to the project: This chapter shall highlight the purpose of project work, it will also define the chapters to be followed in the Project Report.
 - III. Scope of work: Brief scope of the project work done
 - IV. Existing System and Need for proposed System: If there is some system already in use, then give brief detail of it in order to help to understand the enhancements carried out by the student in the existing system.
 - V. Operating Environment: Hardware and Software required and used.
 - VI. Proposed System: Which may contain following:
 - a. Objectives to be fulfilled: clearly define the objective(s) of the system.
 - b. User Requirements: State the requirements of the use in an unambiguous manner.
 - c. Requirements Determination Techniques and Systems Analysis Methods Employed: Use the formal methods to describe the requirements of the use like Fact Finding Methods, Decision Analysis, Data Flow Analysis etc.
 - d. **Prototyping:** If the prototypes has been developed prior to the detailed design, then give details of the prototype.
 - e. System Feature: Which includes as follows:
 - Module specifications
 - D.F.D. and ER
 - System flow charts
 - Data Dictionary
 - Structure charts
 - Database /File layouts
 - Design of Input Design of Output screens and reports
 - User Interfaces
 - Design of Control Procedures
- 8. Testing procedures and Implementation phase
- 9. Problems encountered, Drawbacks and Limitations
- 10. Proposed Enhancements/ Future enhancement
- 11. Conclusions
- 12. Bibliography

Annexure

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Part C -Learning Resources

Text Books. Reference Books and E-Resources

As per project topic.

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Himachal Pradesh University, Shimla (Himachal Pradesh)

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(Approved Online)

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